

NFTizing schools into the Sandbox metaverse

Digital assets as the foundation of your schools in the 21st century



What is web3? Ownership, security, freedom

Web 3.0: A decentralized, secure, blockchain-powered internet.

- Blockchain ensures privacy and definitive ownership, making every digital asset traceable and secure.
- Interactions are not only faster and more reliable but also decentralized, giving users full control and autonomy.

Learn more

- C What is Web 3.0 (Web3)? Definition, guide and history
- Introduction to Web3



What are NFTs? Understanding Non-Fungible Tokens

- NFTs are **digital tokens** that represent ownership of something unique, like artwork, music, or even a moment in a video game, making each NFT one of a kind.
- NFTs use **blockchain technology**, which is like a digital ledger, to record who owns what, ensuring that each NFT can only have one owner at a time.
- While NFTs are famous for selling digital art for lots of money, they're also used for things like tickets, collectibles, in-game items and **EDUCATION**.

Learn more

- C NFTs, explained
- C Non-fungible token



The Sandbox – Part 1 The leader in the virtual metaverse

- The Sandbox is a **virtual world built on the Ethereum blockchain**, allowing users to create, build, buy, and sell digital assets in a decentralized environment.
- **SAND**, an ERC-20 utility token, fuels the economy within The Sandbox, used for transactions, accessing games, and customizing avatars and LANDs.
- The platform supports a **Play2Earn model** where players can earn SAND by engaging in games and experiences. It's also a space for educators to develop interactive learning environments.
- Schools can build digital campuses in The Sandbox, offering students and staff unique web3 experiences, from virtual classrooms to interactive educational content.



The Sandbox – Part 2 The leader in the virtual metaverse

Learn more about Sandbox

- Introduction to The Sandbox (Main Video)
- C The Sandbox Company Overview on Wikipedia
- C The Sandbox Documentation
- C The Sandbox Official Twitter
- C The Sandbox YouTube Channel



How school.game works – Framework #1 Minting NFTs from school assets

1

Collect and digitize assets

We start by scanning special items from your school, like artwork or trophies, to create high-quality digital versions. We polish these images, making sure they are ready to be turned into NFTs.

2

3

Mint NFTs

With our tech tools, we turn these digital pictures into unique NFTs, each encoded with ownership and royalty information

Share and trade

These NFTs are then distributed among students and stuff. Once popular, they'll be listed on **OpenSea**, the leading NFT marketplace. People can buy, sell, or trade them, and **part of the sales comes back to your school**.



How school.game works – Framework #2

Building educational spaces in the Metaverse

Collect blueprints

We starting with detailed floor plans and architectural designs of your school to ensure an accurate virtual representation.

2

1

Digital modelling

We conduct thorough onsite 2D/3D scans of school premises, both interior and exterior, to gather comprehensive data for virtual construction.

3 Metaverse integration

Using our specialized Transformation Engine, we convert real-world school data into a dynamic, interactive school environment within the Sandbox Metaverse.



How school.game works – Framework #3

Building educational spaces in the Metaverse

4 Further development

We develop an advanced Engine that not only reconstructs schools in the metaverse but also integrates NFT assets, creating a fully immersive web3 educational experience.

5

Innovative framework

This process, powered by our proprietary technology, will be formalized into a **Paid Framework**, offering schools a turnkey solution to enter the metaverse, with plans for patenting our unique method.



NFTizing education

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